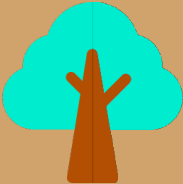
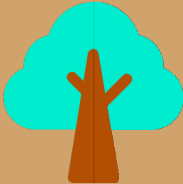
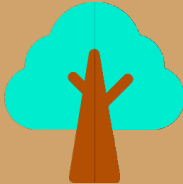
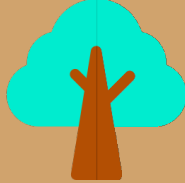
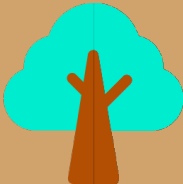
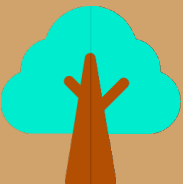
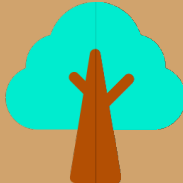
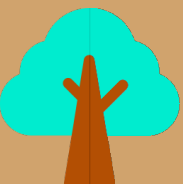
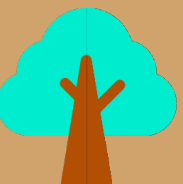
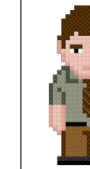
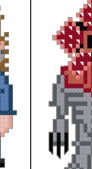
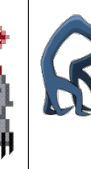


HAWKINGS			 HARRINGTON		 WHEELERS			
 RENDŐRSÉG							 TITKOS HÁZ.	
		 BOLT						
 JÁTÉKTEREM				 SINCLAIR				 LABOR
		 ISKOLA						
 ÉTTEREM			 MAX & BILLY		 HENDERSON		 BYERS	

- A Stranger Things filmsorozat alapján készült pályán a kék rész a „TÓTÁGAS” nevű hely, ahol minden fordítva van egy másik dimenzióban.
- A szereplők közül bárki „TÓTÁGAS”-ban jár: minden parancs az ellenkezőjét jelenti!
- A Demogorgon egy szörny. **BÁRMELYIK MEZŐN MOZOGHAT!** Ha azonos mezőn vagy a szörnnyel, elviszi magával és elrejt a barlangjában!
- A züminek (szereplőknek) **bármelyik** mezőn lehet mozognia, **de** a fával jelölt mezőkre NEM léphet.
- A „HAWKINGS” (barna) és „TÓTÁGAS” (kék) mezők (dimenziók) között **csak** a Labor-on keresztül lehet közlekedni!
- Elindulni mindig az adott szereplőtől kell, ahogy az utasítás jelzi (*a szereplők lefelé néznek – mivel szemben van.*)
- A feladatok végén a szereplők ottmaradnak abba az irányba néznek ahová megérkeztek, innen folytatják az útjukat a következő feladatban.
- Lehet olyan is, amikor egyszerre többen mozognak!
- A megoldásokat kérem küldjék el a tacsi@tutamail.com email címre. Szkennelve vagy fotózva! Beérkezési határidő: **2024. május 31. péntek, 23:59**
- Ikonok: <https://www.flaticon.com/> Szereplők: <https://www.pixelpowerdesign.com/shop/tv/stranger-things>
- Havonta új rész következik! *A feladatok megoldása 14 parancsba bele kell férjen. Kíváncsi vagyok, hogy oldják meg a feladatokat! :-)*
Tehát nincs kőbe vésett megoldás! Ha teljesítik a feladatot, egy pont jár érte!
- Célszerű a méhecskés kupakokra felragasztatni a szereplőket! Úgy egyértelműbb lesz a mozgás!*

Szereplők:

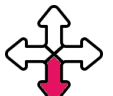
															
WILL	LUCAS	ELEVEN	MIKE	MAX	DUSTIN	HOPPER	JOICE	JONATHAN	NANCY	STEVE	DR.OWENS	BOB	BILLY	DEMO-GORGON	ELME NYÚZÓ

Használható parancsok:

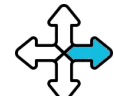
előre
mozdul



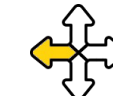
hátra



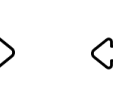
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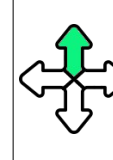
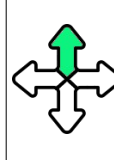
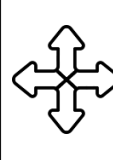
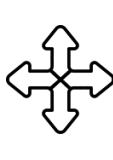
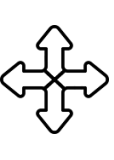
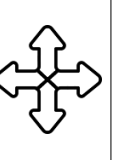
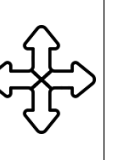
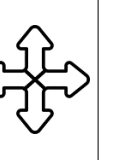
balra



nem



PÉLDA: Joice menjen az iskolába!

									
JOICE									ISKOLA

A szereplők szemben vannak, lefelé néznek, két darab előre parancs kell hozzá, ezért két zöld színű előre parancs kell hozzá!

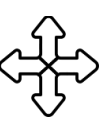
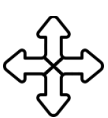
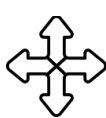
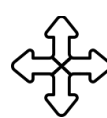
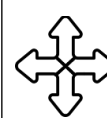
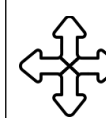
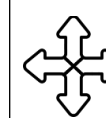
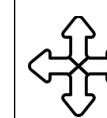
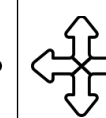
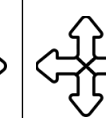
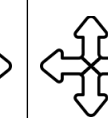
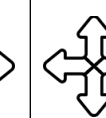
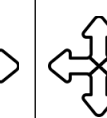
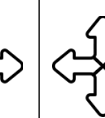
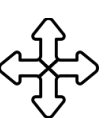
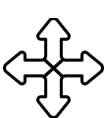
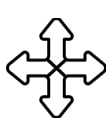
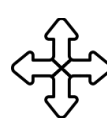
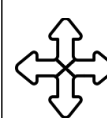
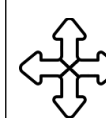
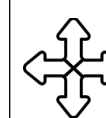
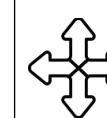
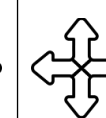
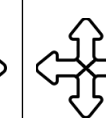
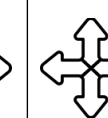
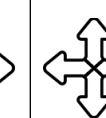
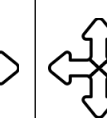
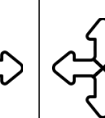
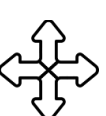
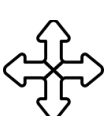
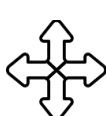
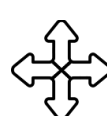
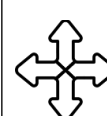
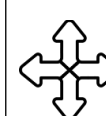
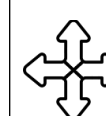
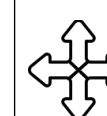
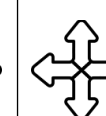
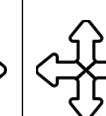
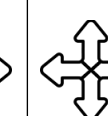
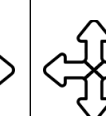
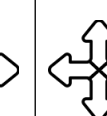
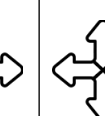
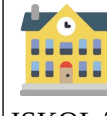
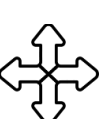
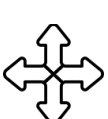
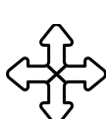
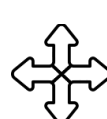
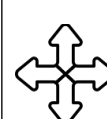
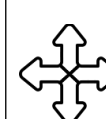
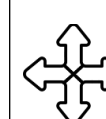
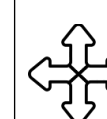
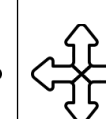
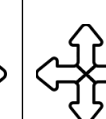
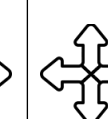
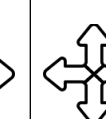
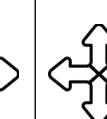
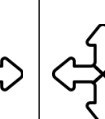
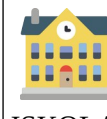
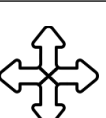
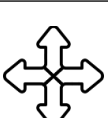
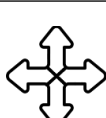
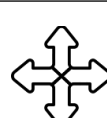
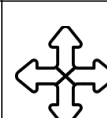
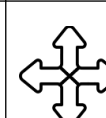
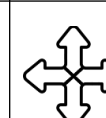
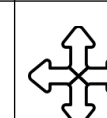
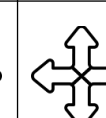
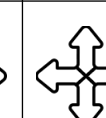
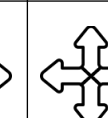
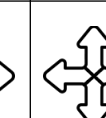
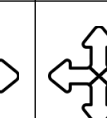
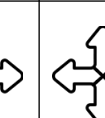
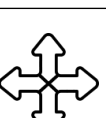
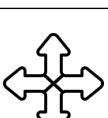
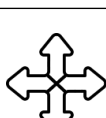
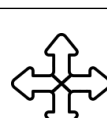
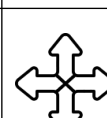
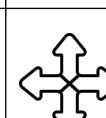
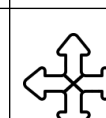
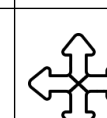
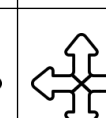
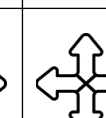
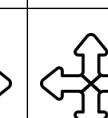
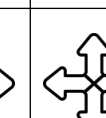
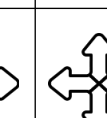
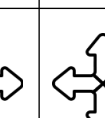
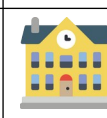
3.rész
Az ebihal

Nancy rábeszéli Jonathant, hogy segítsen neki elárulni az igazságot Barb szüleinek. Hopper megkéri Dr. Owenst, hogy foglalkozzon a rothadó tökök problémájával. Dustin megpróbál minél több mindent megtudni új, csigaszerű háziállatáról, amit D'Artagnannak ("Dart") nevez el. Dustin megmutatja Dartot a barátainak is. Will, amint leírja hallucinációit, a fiúk rájönnek, hogy Dart az Upside Downból való. Eleven elhagyja a vadászházat és Mike felkeresésére indul, de bosszús lesz, miután a fiút Max mellett látja. Joyce Will látomásának képeit véli felfedezni a halloween estéjén készült videofelvételen. Dart elsökök; Will megtalálja, ami egy újabb hallucinációt vált ki belőle. Will megfogadja Bob tanácsát és szembeszáll az árnyszörnnyel, de az végül bekebelezi őt.

előre hátra jobbra balra nem mozdul



1. Vidd **Hopper-t** Dr. Owens-hez a laborba, hogy a tudós foglalkozzon a rothadó tökök problémájával.
2. **Dr. Owens** vizsgálja meg a tököket! (Mindegy a sorrend, de mindegyik tökkel jelölt mezőt nézze meg!)
3. Dustin megmutatja Dartot a barátainak is. Vidd az iskolába **Dustin-t**!
4. **Eleven** elhagyja a vadászházat és Mike felkeresésére indul, az iskolában találja meg. Vidd oda!
5. Joyce Will látomásának képeit véli felfedezni a halloween estéjén készült videofelvételen. Vidd **Joyce-t** haza a **Byers házba**, útközben vigye haza magával **Will-t** az iskolából! (**Együtt mozognak AZ ISKOLÁTÓL!**)
6. **Bob** bevisz **Will-t** az iskolába. (**Együtt mozognak!**)
7. Will szembeszáll az árnyszörnyvel, de az végül bekebelezi őt. Vidd **Will-t** az **ELME NYÚZÓ**-t ábrázoló mezőre!

 HOPPER															 LABOR
 DR.OWENS															
 DUSTIN															 ISKOLA
 ELEVEN															 ISKOLA
 JOICE+WILL															 BYERS
 BOB															 ISKOLA
 WILL	